

Riverbend Golf & CC

COVID-19 Policies and Procedures for Golfers May 2021

If you feel any symptoms such as Cough, Headache, Fever or Difficulty Breathing – PLEASE STAY HOME!

You must social distance at all times. Wash your hands often and use sanitizer when water & soap are not available.

- MASKS are MANDATORY when entering the clubhouse. Physical distance of two metres must be maintained at all times between customers not of the same household.
- Tee times are MANDATORY. NO WALK-ONS OR INQUIRY VISITS. Arrive no more than 10-15 minutes prior to your tee time. Please call to book 780-354-2538.
- ALL Golfers must check-in at the clubhouse prior to golfing. (this includes back 9) No more than 8 golfers in the clubhouse at a time. Please use sanitizer provided before entering the clubhouse. Food and beverage available for takeout orders or patio service.
- Max of 6 people per table on the patio – all from the same household.
- Golf carts should only be used by one individual or members of one household at a time. Carts should be returned to the driving range after each round to be sanitized. Carts are available on a first come first serve basis.
- Scorecards and pencils will only be provided upon request at check-in
- The Driving Range is closed until further notice.
- PACE of PLAY – 10 minute tee times. A round should take no more than to 2 hours. No groups larger than a foursome. Do not search for balls in trees or water. Keep your group moving.
- Flags are to remain in the entire time. Rakes, benches and ball washers have been removed from the course.
- DO NOT touch any other equipment than your own.
- No handshakes, high fives, fist bumps or any other form of contact. Physical distance of two metres must be maintained at all times between golfers not of the same household.

These procedures are for your safety, the safety of your playing partners, and the safety of Riverbend Golf & Country Club Staff.

Thank you in advance for joining us to keep golf a safe activity during these unprecedented times.